COLLEGE OF TECHNOLOGY
BASIC COURSE INFORMATION
COURSE TITLE:

Java III InAttmediate Programming **COURSE NUMBER:**

INSC 425

INSTRUCTIONAL GOALS: **GOAL A: Gain experience with Graphic User Interface (GUI) development**

Learning Outcomes:

A-1: Develop a complex GUI application.
GOAL B: Understand design patterns

Learning Outcomes:
B-1: Apply object-oriented design principles. **GOAL C: Evaluate error handling approaches**

Learning Outcomes:
C-1: Develop custom exception classes to support error handling

and constitute inappropriate behavior. Students are ethically obliged to avoid these and similar practices.