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dismissals

- A-5. Follow directions by completing assignments
- A-6. Use independent research and development to go beyond the class instruction
- A-7. Provide proper documentation and permissions for all sources used within a project
- A-8. Demonstrate a cooperative attitude with students and instructor

Objective B: Demonstrate an understanding of multimedia elements and the steps needed to create an interactive project

- B-1. Create a flowchart outlining the logic of an interactive project
- B-2. Create storyboards depicting the design of an interactive project
- B-3. Create a prototype of a self

